GC115 # 70602 3 units
Online FALL 2022

## **GRAPHICS AND MEDIA: A MULTICULTURAL PERSPECTIVE**

Instructor: Lillian Payn, Ph.D.

8/22/22 - 12/16/22 - 4 pm

760/744-1150X 3078 — lpayn@palomar.edu

Office hours: Th. 8 – 1 — Other times available on request. (Please by appointment, so we don't double book)

**ZOOM** >>> Meeting ID: 374 202 5403. Password: GC

https://palomar-edu.zoom.us/j/3742025403?pwd=bTk0eHU1Rk42NEkycWEzblZEUkZPZz09

(NO required meetings. Recommended sessions for Orientation and Project launches.)



Class Site >>> http://www2.palomar.edu/users/lpayn/115

Syllabus >>> https://www2.palomar.edu/users/lpayn/115/syllabus115.pdf

Tutorials >>> https://www2.palomar.edu/pages/atrc/lms-login/

(Select CANVAS: Logon: Palomar e-mail address / Password: Palomar e-mail PW)

— AA Multicultural / AA General Ed Area C / UC and CSU Transfer course / UC IGETC Area 3A / CSU GE Area C1 —

MODULE / DATE	ASSIGNMENT	POINTS	
MONDAY—	" Meet and Greet" Zoom Orientation & Course Overview		
8/22	https://palomar-edu.zoom.us/j/3742025403?pwd=bTk0eHU1Rk42NEkycWEzblZE	UkZPZz09	
11:00 am-12:00 pm	<ul><li>Password: GC Meeting ID: 374 202 5403</li></ul>		
-	<ul> <li>(Not required, but you are encouraged to attend to get important information)</li> </ul>		
	Syllabus Review Assessment (Required, due by 9/2)	40	
	<ul> <li>Online Learning Orientation Badge (Extra Credit = 25) (due by 11/19 11:59 pm))</li> </ul>		
1 — 8/22 – 27	PreCourse & Orientation Tutorials (Canvas Assignments)	• //	
	Preview Course Topics;		
	• NOW YOU DO IT: 1.1 Hello Post (due 8/27 11:59 pm)	20	
	<ul> <li>Self-Designed Extra Credit Discussion Posts (EC = 20 each) (by 12/13)</li> </ul>	20	
2 — 8/29 – 9/3	Concepts: Culture, Race, Ethnicity and Graphics; Media & Convergence		
_ 0,_0	TEXT Chapter 1		
	NOW YOU DO IT: 2.1 – Discussion Posts (due 9/3 midnight)	20	
	• 2.2 Factitious Game Discussion Post (EC = 20) (by 12/13)		
3 — 9/5 – 10	Concepts: Print		
	• TEXT Chapters 3, 4, 5 (Focus: Module & Diversity Themes, Media Literacy,		
	Graphics & Media)	100	
	NOW YOU DO IT: 3 – Ad Content Analysis Post (due 9/10 11:59 pm)	100	
4 — 9/12 – 17	Concepts: Music, Radio, Movies		
	• TEXT Chapters 6, 7, 8	100	
	NOW YOU DO IT: Assessment 1 (due 9/17 11:59 pm)	100	

"Class projects should be original, creative, and suitable for family viewing."

— Schedule and tasks subject to change. —

MODULE/DATE	ASSIGNMENTS	POINTS
5 — 9/19 – 24	<ul> <li>Concepts: Video Games Topic: Gender</li> <li>TEXT Chapter 9</li> <li>NOW YOU DO IT: PROJECT 1 – Your Own Original Ad 5.1 Plan due 9/24 (20), ad due 10/1 (100), discussion due 10/8 (20)</li> </ul>	20
6 — 9/26 – 10/1	<ul> <li>5.2 Harvard Implicit Bias Discussion Post (EC = 20) (by 12/13)</li> <li>Concepts: Internet Topic: Ableism</li> <li>TEXT Chapter 11</li> <li>NOW YOU DO IT: 6 - Discussion Post + Project 1 Ad (due 10/1 11:59 pm)</li> </ul>	20 100
7 — 10/3 – 8	<ul> <li>Concepts: Public Relations and Marketing</li> <li>TEXT Chapter 12</li> <li>NOW YOU DO IT: 7 – Discussion Post + (6) Ad Disc. (due 10/8 11:59 pm)</li> </ul>	20 20
8 — 10/10 – 15	<ul> <li>Topic: Advertising and Diversity</li> <li>Topic: Graphics and the US Latino</li> <li>Guest speaker (online): Prof. Rodolfo Jacobo</li> <li>NOW YOU DO IT: 8 – Discussion Post (due 10/15 11:59 pm)</li> <li>NOW YOU DO IT: Assessment 2 (due 10/15 11:59 pm)</li> </ul>	20 100
9 — 10/17–22 ZOOM (Project 2) Monday 10/17 11:00 am–12:00pm	<ul> <li>Concepts: Graphics and the American Indian</li> <li>Guest speaker (<i>online</i>): Prof. Alan Lechusza Aquallo</li> <li>NOW YOU DO IT: 9 – Discussion Post (due 10/22 11:59 pm)</li> </ul>	20
10 — 10/24–29	<ul> <li>Concepts: Graphics and the African American</li> <li>Guest speaker (<i>online</i>): Prof. Rafiki Jenkins</li> <li>NOW YOU DO IT: 10.1 - Discussion Post (due 10/29 11:59 pm))</li> <li>NOW YOU DO IT: PROJECT 2 – Original Research Project 10.2 Plan due 10/29 (20); interviews completed 11/12; draft due 11/19 (20); project/presentation due 12/3 (100); discussions due12/10 (20) (<i>due dates to manage project</i>)</li> </ul>	20 20
11 —10/31-11/5		100
12 — 11/7 – 12	<ul> <li>Concepts: Globalization / TEXT Chapter 13</li> <li>Concepts: Legal/Ethical Implications / TEXT Chapter 14, 15</li> <li>NOW YOU DO IT: 12.1 – Discussion Post (Globalization) (due11/2)</li> <li>PROJECT Interviews completed 7/9 (not submitted)</li> <li>12.2 VALS™ Instrument Discussion Post (EC = 20) (by 12/13)</li> </ul>	20
13 — 11/14 –19	• 13. PROJECT Draft due 11/19	20
11/21 –26	Happy Thanksgiving break – no classes	
14 —11/28–12/3	NOW YOU DO IT: 14. PROJECT 2 Presentations (due 12/3)	100
15–16 —12/5– <mark>16</mark> 4 PM Canvas Closes	<ul> <li>NOW YOU DO IT: 14. PROJECT 2 Discussions (due 12/10)</li> <li>Extra Credit Posts (due 12/13)</li> <li>ALL Posts wrapped up (due 12/13)</li> </ul>	20
	NOW YOU DO IT: Assessment 4 (due 12/16-4 pm)	100



### **ADMINISTRATIVE NOTES**

#### **DUE DATES**

You are urged to keep up with the daily assignments to ensure that you are getting a quality learning experience by participating with the entire community of learners in GC 115.

Please complete all assignments for the week in a timely manner. 10% penalty for each late assignment. Incompletes are acceptable only under extreme circumstances. Pass/No Pass is a realistic option to prevent stress and frustration. Remember that a **3-unit course is equivalent to 54 hours of lecture**. Please, if you anticipate any conflicts, let's work out a sensible completion plan in advance.

Assignments are to be posted in Canvas virtual classroom (requirements are in each tutorial). Note that Technical Specialists are on duty until 9 pm Monday –Thursday and 4 on Fridays. Please plan posting accordingly.

It is your responsibility to drop the class, not the instructor's.

8/22 — Course begins

9/4 — Last day to get refund

9/5 — Last day to drop course (without notation)

9/12 — Last day to change status (P/NP)

10/15 — Last day to withdraw from course (W)

12/16 — Course ends at **4** PM

Student Services: Please let me know if you have any special needs or go directly to Student Services for assistance. The college has many resources to support your learning, too. College regulations for attendance, conduct, academic integrity, etc. (Code of Conduct) apply to Graphic Communications courses, and can be found at

# https://www2.palomar.edu/pages/studentlifeandleadership/standard-of-student-conduct/

Register for a student e-mail account to get course and college information.: https://www2.palomar.edu/pages/enrollmentservices/email/

(NOTE: Canvas permits changing e-mail/text # in Notifications.)

#### **REQUIRED TEXT: FREE!!!**

(Thanks to the Open Education Resources Initiative (OER), we can provide a FREE textbook to this class. **The text will be transmitted to you in a PDF file via the Canvas Virtual Classroom.** This version is based on the following text that has been adopted for this class previously.)

# Understanding Media and Culture: An Introduction to Mass Communication.

By University of Minnesota is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 License.

Based on. Introduction to Mass Communication: Media Literacy and Culture. By Baran, Stanley J.

Additional Readings: assigned in the Canvas Virtual Classroom

#### **OBJECTIVES**

- 1. Define Graphic Design and Communication.
- 2. Describe Media Technology and the Visual Arts.
- 3. Identify Consumers in a Multicultural Society.
- Identify Marketing, Advertising, and Communication Strategies for a Multicultural Society.
- 5. Identify graphic traditions, contributions, cultural ranges, and marketing research within the following ethnicities/ subcultures/populations: African Americans, American Indians, Asian-American, Pacific Islanders, and US Latinos, as well as issues around age/ generational groups, LGBTQ, gender, class, and people with disabilities.
- 6. Describe the impact of globalization.
- 7. Discuss ethical issues in multicultural marketing.



#### **GRADING SCALE**

1000 - 900 A 899 - 800 B 799 - 700 C 699 - 600 D 599 - 0 F

Please see Rubric in Canvas virtual classroom (Course Information) for Grading Criteria:

- Discussions and Participation
- Project Production

Grades are posted in the Tools section of the Canvas virtual classroom.

#### STUDENT LEARNING OUTCOMES:

- 1. Describe the various niches the graphic designer/producer must market to.
- 2. Identify, compare, and contrast examples of graphics products that demonstrate specific market niches.

#### **METHODS**

- 1. Lectures.
- 2. Discussions.
- 3. Questions and answers.
- 4. Online troubleshooting and conference board.
- 5. Assignments:
  - a Readings
  - b Discussions
  - c Projects
  - d Case studies

#### **SUPPLIES**

- USB drives
- Folders (digital or hard copy) for handouts and assignments

#### **SOFTWARE**

- Internet Connection with a browser such as Safari or Chrome.
- Word Processing Application, such as MS Word.
- Presentation Application such as MS PowerPoint, or any similar applications.

#### PLEASE TURN OFF ALL CELL PHONES IN CLASS OR LABS.

Please post your questions about the course content or administration in the Troubleshooting Discussion Board. Please answer each other in this Board, too. Questions of a personal nature should be directed toward the professor via e-mail, or telephone.