WE SAY WE'RE EDUCATING EVERYONE, BUT ARE WE?



UNIVERSAL DESIGN FOR LEARNING (UDL) PROVIDES THE OPPORTUNITY FOR ALL STUDENTS TO ACCESS, PARTICIPATE IN, AND PROGRESS IN THE GENERAL-EDUCATION CURRICULUM BY REDUCING BARRIERS TO INSTRUCTION.

UDL

UDL PROVIDES A **BLUEPRINT FOR CREATING** INSTRUCTIONAL GOALS, METHODS, MATERIALS, AND ASSESSMENTS THAT WORK FOR EVERYONE NOT A SINGLE, ONE-SIZE-FITS-ALL SOLUTION, BUT RATHER **FLEXIBLE APPROACHES** THAT CAN BE CUSTOMIZED AND ADJUSTED FOR INDIVIDUAL NEEDS.



No single pathway works for every student

COMMUNITY COLLEGE STUDENTS ARE DIVERSE COME FROM A VARIETY BACKGROUNDS.

FOR SOME, ENGLISH IS NOT THEIR FIRST LANGUAGE.

ALSO REPRESENTED IN MOST CLASSES ARE STUDENTS WITH A DIVERSITY OF AGES AND LEARNING STYLES, INCLUDING VISUAL AND AUDITORY.

IN ADDITION, INCREASING NUMBERS OF STUDENTS WITH DISABILITIES INCLUDE BLINDNESS, LOW VISION, HEARING IMPAIRMENTS, MOBILITY IMPAIRMENTS, LEARNING DISABILITIES, AND HEALTH IMPAIRMENTS. Examples of Universal Design

- Information/materials provided in multiple forms (standard, electronic, large print, braille)

- Height-accessible service desk
- Accessible websites
- Captioned videos
- Door handles that do not require a grip
- Diverse individuals featured in publications
- Choose color and fonts carefully (High-contrast color)
- Large print
- Offer multiple ways to participate in programs
- Use multiple teaching methods
- Class outlines/notes are available for all students on accessible websites

UDL FOR LEARNING

Traditional Approach UDL Approach

Assumes that student diversity is a problem and that barriers to learning are inherent in the capacities of learners.

- UDL Approach
- Assumes that student diversity is the norm and that barriers to learning arise in learners' interactions with inflexible "one-size-fits-all" curricula.

3 MAIN PRINCIPLES OF UDL:

PRINCIPLE I. PROVIDE MULTIPLE MEANS OF REPRESENTATION

PRESENT INFORMATION AND CONTENT IN DIFFERENT WAYS-GIVE LEARNERS VARIOUS WAYS OF ACQUIRING INFORMATION AND KNOWLEDGE

EXAMPLE: WHEN PLANNING DISPLAYING INFORMATION IN A FLEXIBLE FORMAT CONSIDER—SIZE OF TEXT, CONTRAST; GRAPHS, CHARTS, IMAGES, VIDEOS, DEMONSTRATIONS

PRINCIPLE II. PROVIDE MULTIPLE MEANS OF ACTION AND EXPRESSION

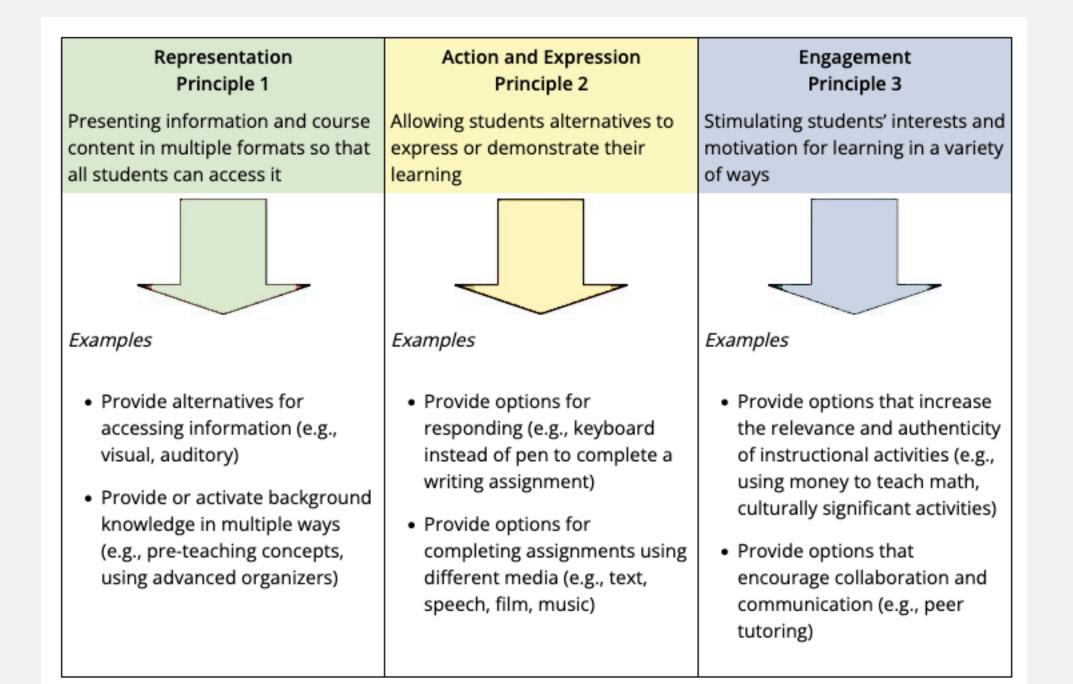
DIFFERENTIATE THE WAYS THAT STUDENTS CAN EXPRESS WHAT THEY KNOW-PROVIDE LEARNERS ALTERNATIVES FOR DEMONSTRATING WHAT THEY KNOW

EXAMPLE: OFFERING CHOICE AND VARIETY IN ASSESSMENTS-DEVELOPING A WEB SITE VS. GIVING A PRESENTATION. OFFERING OPTIONS BETWEEN QUIZZES, JOURNALING, AND SPECIFIC ASSIGNMENTS OR PROJECTS CAN PROVIDE VARIETY.

PRINCIPLE III. PROVIDE MULTIPLE MEANS OF ENGAGEMENT

STIMULATE INTEREST AND MOTIVATION FOR LEARNING-TAP INTO LEARNERS' INTERESTS, OFFER APPROPRIATE CHALLENGES, AND INCREASE MOTIVATION.

EXAMPLE: BREAK FINAL PROJECTS INTO STAGES THAT STUDENTS CAN DEVELOP AND RECEIVE FEEDBACK ON THROUGHOUT THE COURSE.



Traditional Example

UDL Example

Students are assigned to write a report on a given topic.

Instructor designs the lesson for an "average" student and focuses on *what* subject is taught.

The classroom has desks lined up facing the front, and everyone is taught at once.

Students receive scores and feedback on tests, quizzes and assignments, checking grades or discussing goals periodically.

Students are assigned to choose from one of several formats on a given topic (i.e., report, video, slideshow, poster, etc.).

Instructor designs the lesson for multiple types of learners

The classroom setup is flexible, allowing the teacher to move among multiple spaces dedicated to individual, small or large group work.

Regularly assess student progress using multiple accessible methods and tools, and adjust instruction accordingly. Example: Assess group and cooperative performance, as well as individual achievement. Examples of creating UDL

Components	Barriers	UDL Solution
Lecture/ notes on chalkboard		
Handouts		
Internet research		
Oral report		

Learning Goal	Know the parts of a plant (roots, stem, flowers, leaves)
Presentation	
Assessment	
Engagement	

UDL ideas for tutor centers:

— Is an adjustable-height table available to assist students who use wheelchairs or are small or large in stature?

— Is adequate light available?

— Do you provide adequate work space for both left- and right-handed users?

— Is software to enlarge screen images and a large monitor available to assist students with low vision and learning disabilities?

— Do you provide a trackball to be used by someone who has difficulty controlling a mouse?

— Are staff members aware of accessibility options (e.g., enlarged text feature) included in computer operating systems and of assistive

technology available in the facility?

— Are procedures in place for a timely response to requests for assistive technology?

Equal Access: Universal Design of Tutoring and Learning Centers

Representation: The "what" of learning- choose the methods by which they take in information allows for all types of students to thrive as they interact with subject materials.

- 1. Text-to-speech
- 2. Images or charts
- 3, Learning games

Action and expression: The How of learning- help students set goals for learning, and guide students through monitoring their own progress.

- 1. Multiple ways to present information
- 2. Provide tutoring both orally and in writing to engage students auditorily and visually

Engagement: The why of learning-how students engage with the class and the subject.

- **1.** Work together to understand strengths and weakness of students
- 2. Include them in the goal process?

IT IS IMPORTANT TO NOTE THAT YOU DON'T NEED TO DO EVERYTHING PERFECTLY ON EVERY LESSON TO INCORPORATE UDL INTO YOUR CLASSROOM. SHIFTING YOUR MINDSET IS AN ONGOING ENDEAVOR THAT WILL HAPPEN OVER TIME.

UDL On Campus

Universal Design for Learning in Higher Education

http://udloncampus.cast.org/home