ART 213   Illustration/Life Drawing   (1)
3 hours laboratory
Transfer acceptability: CSU
The study of techniques used in drawing and painting from both nude and costumed models.

ART 220   Introduction to Painting   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 102 and 200, or concurrent enrollment in ART 103 and 200
Transfer acceptability: CSU; UC
Introduction to principles, elements, and practices of painting. Focus on exploration of painting materials, perceptual skills and color theory, paint mixing and technique, as well as creative responses to materials and subject matter.

ART 221   Painting   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 220
Transfer acceptability: CSU; UC
Advanced projects in painting concepts and techniques with concentration on individual creative progress and development in the context of art historical, contemporary and non-Western traditions and approaches.

ART 235   Watercolor Painting I   (3)
1½ hours lecture - 4½ hours laboratory
Transfer acceptability: CSU; UC
Fundamental approaches to the use of watercolors and other waterbase paints in creative painting. Concentration on both literal and expressive modes utilizing a variety of subjects.

ART 236   Watercolor Painting II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 235
Transfer acceptability: CSU; UC
Advanced work in watercolor media.

ART 250   Ceramics III   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 136
Transfer acceptability: CSU; UC
Creative and experimental handbuilding, advanced throwing, firing techniques, glaze evaluation, and special research.

ART 255   Foundry Techniques in Sculpture II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 140
Transfer acceptability: CSU
Advanced theory and practices in casting skills using foundry techniques.

ART 260   Sculpture I   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 102 and 105, or concurrent enrollment in ART 102 and 105
Transfer acceptability: CSU; UC
Design and fabrication of expressive three-dimensional forms. Exploration of both historical and contemporary sculptural materials with emphasis on 20th Century models of expression.

ART 261   Sculpture II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 260
Transfer acceptability: CSU; UC
Advanced projects in the concept and creation of original sculpture.

ART 265   Ceramic Sculpture I   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 102 or 104 or 105, and ART 135
Transfer acceptability: CSU; UC
Creative projects and experimentation using clay as the primary material for non-utilitarian expressive forms.

ART 266   Ceramic Sculpture II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 265
Transfer acceptability: CSU; UC
Advanced problems in creative and experimental uses of clay for non-utilitarian expressive forms.

ART 270   Jewelry and Metalsmithing Design III   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 151
Transfer acceptability: CSU
Continued exploration of the manipulation of metal. Advanced projects in jewelry and metalsmithing.

ART 275   Stained Glass II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 155
Transfer acceptability: CSU
Creative expression in flat glass. Emphasis on architectural and fine arts application of the medium. Painting, enameling, and etching techniques will be explored in depth.

ART 280   Glassblowing/Glassforming II   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ART 160
Transfer acceptability: CSU
Intermediate level creative exploration and research in fine art applications of hot and cold glass forming techniques.

ART 295   Directed Study in Art   (1, 2, 3)
3, 6, or 9 hours laboratory
Prerequisite: A minimum grade of 'C' in 18 units of college-level art including ART 102, 104 or 105, 165, and 166, and instructor's approval of proposed project or research
Transfer acceptability: CSU; UC - Credit determined by UC upon review of course syllabus.
Independent study for advanced students dealing with projects or research in areas not covered by regular classes. Students will work under the guidance of an instructor.

ART 296   Special Projects   (1, 2, 3)
2, 4, or 6 hours laboratory
Prerequisite: A minimum grade of 'B' in 6 units of college-level course work in a specialized area of art, and instructor's approval of the proposed project
Transfer acceptability: CSU; UC– Credit determined by UC upon review of course syllabus.
A course for the student who has demonstrated a proficiency in art and wishes to work beyond existing classes or desires to pursue a project which does not fit into the context of existing classes. Students will work directly with an instructor.

Art - Design (ARTD)

Contact the Art Department for further information.
(760) 744-1150, ext. 2302
Office: D-14

Associate in Science Degrees -
AS Degree requirements are listed in Section 6 (green pages).
• Graphic Design

PROGRAM OF STUDY

Graphic Design

Prepares students in basic skills necessary to prepare a portfolio for application to Graphic Design, Environmental Design, and Packaging Design programs at 4 year schools. In addition, develops creative design ability and conceptual skills in the printed media, motion graphics, and web design.

A.S. DEGREE MAJOR

Program Requirements

ART 104	Design and Composition	3
ART 166	History of Art II - Survey of Western Art	3
ART 200	Color Theory	3
ARTI 100	Concept Sketching	3
ARTD 100	Graphic Design I	3
ARTD 150	Digital Concepts and Techniques in Art	3
ARTD 200	Graphic Design II - Lettering and Layout	3
ARTD 210	Typography Design	3
ARTD 220	Motion Design	3
ARTI 246	Digital 3D Design and Modeling	3
	Final Art Portfolio Review	0

Electives (Select 6-7 units)

ART 120	Foundations of Life Drawing	3
ART 296	Special Projects	1 - 3
ARTI 247	Digital 3D Design and Animation	3
ARTI 248	Digital 3D Design and Sculpture	3
ARTI 220	Illustration II, Digital Techniques	3
ART 120	Foundations of Life Drawing	3
PHOT 100	Elementary Film and Darkroom Photography	3
BMGT 105	Small Business Management	3
CE 100	Cooperative Education	1 - 4
TOTAL UNITS		**36 - 37**

Graphic Design A.S. Degree Major is also listed in Art.

COURSE OFFERINGS

Individual courses are not repeatable. State Regulations (Title 5, Sections 55040-55041) also limit the number of of times a student may take courses with related content and similar primary educational activities. Therefore, some combinations of course work in Art – Design have limitations on the number of times a student may enroll. Specific information about enrollment limitations for Art – Design classes is available at http://www.palomar.edu/schedule/restrictions.htm

ARTD 100   Graphic Design I   (3)
1½ hours lecture - 4½ hours laboratory
Transfer acceptability: CSU
Design principles as they apply to graphic communication. Abstract and pictorial Design for the printed media. Film and architectural signage. Lettering is applied as an abstract Design element.

ARTD 150   Digital Concepts and Techniques in Art   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ARTD 100
Transfer acceptability: CSU; UC
An overview of vector based and pixel based computer applications, and how they are used in a creative environment. Understanding of the underlying logic of computer software will be taught with an emphasis on the role of the computer in all forms of modern art-making. Students will learn how to use the computer as a tool effectively while developing their own method of creating digital artwork. Cross-platform issues will be addressed, as well as file preparation for various output media.

ARTD 200   Graphic Design II – Lettering and Layout   (3)
1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in ARTD 100
Recommended preparation: ARTD 150
Transfer acceptability: CSU

The study of the historical roots and nomenclature of lettering forms and the development of grid systems to aid in the development of successful layout designs. Design and assembly utilizing both hand skills and computer software will be taught.

ARTD 210   Typography Design   (3)
1½ hours lecture - 4½ hours laboratory
Recommended preparation: ARTD 150
Transfer acceptability: CSU
Introduction to the historical roots and contemporary technology of typography. Provides a critical analysis of technical processes and elements through assignments that define its symbolic and communicative aspects.

ARTD 220   Motion Design   (3)
1½ hours lecture - 4½ hours laboratory
Transfer acceptability: CSU
An introduction to the concepts and techniques of animation and multimedia for personal computers using After Effects. Emphasis will be placed on the role of the artist and in the development process and as a key link in determining the success of the final project.

Art - Illustration (ARTI)

Contact the Art Department for further information.
(760) 744-1150, ext. 2302
Office: D-14

Associate in Science Degrees -
AS Degree requirements are listed in Section 6 (green pages).
• Illustration

PROGRAMS OF STUDY

Illustration

Provides students with specific skills necessary to prepare a portfolio for application to Illustration programs at 4-year schools. In addition develops creative conceptual and Illustrative skills for use in advertising and story Illustration.

A.S. DEGREE MAJOR

Program Requirements		**Units**
ART 104	Design and Composition	3
ART 120	Foundations of Life Drawing	3
ART 125	Introduction to Portraiture	3
ART 166	History of Art II	3
ART 200	Color Theory	3
ARTD 150	Digital Concepts and Techniques in Art	3
ARTI 100	Concept Sketching	3
ARTI 210	Illustration I	3
ARTI 220	Illustration II, Digital Techniques	3
ARTI 246	Digital 3D Design and Modeling	3
ARTI 247	Digital 3D Design and Animation	3
	Final Art Portfolio Review	0

Electives (Select 3 units)

ART 121	Life Drawing and Composition II	3
ART 197B	Topics in Art – Painting	3
ART 197F	Topics in Art – Drawing	.5-3
ART 235	Watercolor Painting I	3
ART 296	Special Projects	1, 2, 3
ARTD 100	Graphic Design I	3
ARTD 220	Motion Design	3
ARTD 250	New Media Studio	3
BUS 150	Advertising	3
BMGT 105	Small Business Management	3
PHOT 100	Elementary Film and Darkroom Photography	3
CE 100	Cooperative Education	1, 2, 3, 4
TOTAL UNITS		**45**

Illustration A.S. Degree Major is also listed in ART.