# ESL 106 Accelerated Written Communication II (6)

6 hours lecture

**Prerequisite:** ESL 105, or or Eligibility determined through the English as a Second Language placement process.

Transfer acceptability: CSU; UC

An accelerated course in reading and writing combining ESL 102 and 103 designed for students whose first language is not English. Review of the five-paragraph essay with an emphasis on detailed, specific and appropriate support. Develops students' abilities to critically analyze and respond both objectively and subjectively to published materials. Introduces the principles of basic research.

# ESL 130 Academic Reading for ESL I (3)

3 hours lecture

Transfer acceptability: CSU

An introduction to reading skills necessary for understanding academic and other writing. Emphasis is on vocabulary development, critical thinking skills, paraphrasing, and summarizing. Additional focus is on the improvement of oral reporting.

# ESL 131 Academic Reading for ESL II (3)

3 hours lecture

Transfer acceptability: CSU

Reading skills for understanding the complex nature of the language and concepts presented in college textbooks. Emphasis is on the organization of textbook writing, the signals which help the student to analyze and comprehend each part of a chapter, and the patterns of writing which students must recognize such as cause and effect, comparison and contrast, exemplification and process which are most common in college textbook material.

# **Entertainment Technology (ENTT)**

Contact the Performing Arts Department for further information. (760) 744-1150, ext. 2316

Office: PAC-122

# **Certificates of Achievement -**

Certificate of Achievement requirements are listed in Section 6 (green pages).

• Entertainment Technology

# **PROGRAMS OF STUDY**

# **Entertainment Technology**

This program will prepare students for employment in the fields of entertainment technologies at entry level. The areas of potential employment include theme parks, casinos, cruise ships, concerts, gallery display and design, event installations, live event technical support, and theatre venues providing non-theatre related events. Basic rigging and production safety will be a component of this program.

# **CERTIFICATE OF ACHIEVEMENT**

| Program Requirements                |  | Units |  |  |
|-------------------------------------|--|-------|--|--|
| CSNT 110                            | Hardware and O.S. Fundamentals                         | 4     |  |  |
| DBA 100                             | Introduction to Radio and TV                           | 3     |  |  |
| DBA/ENTT 120                        | Digital Television Production                          | 3     |  |  |
| ENTT/TA 105                         | Introduction to Technical Theatre                      | 3     |  |  |
| ENTT/TA 107                         | Lighting for Stage and Television                      | 3     |  |  |
| TA/ENTT/                            |  |       |  |  |
| MUS 112                             | Basic Sound Reinforcement                              | 3     |  |  |
| TA/DNCE/                            |  |       |  |  |
| ENTT 124                            | Beginning Stage Management                             | 3     |  |  |
| TA 192A                             | Technical Theatre Practicum I                          | - 1   |  |  |
|                                     |  |       |  |  |
| Elective Courses (select 10 units): |  |       |  |  |
| TA/FASH/                            |  |       |  |  |
| ENTT106A                            | Basic Costume I:Technology                             | 3     |  |  |
| TA/ENTT 108                         | Stagecraft and Scene Design for Theatre and Television | 3     |  |  |
| TA/FASH 109                         | Elementary Stage Make-Up                               | 3     |  |  |

**Technical Theatre Production** 

Advanced Sound Reinforcement

Computer Aided Drafting for Theatre

| TOTAL UNITS       |                                      | 33 |
|-------------------|--------------------------------------|----|
| WELD 100          | Welding I                            | 3  |
| FASH 139          | Pattern Making/Fashion Design        | 3  |
| FASH 135          | Introductory Sewing for Apparel      | 3  |
| FASH 126          | Fashion Show Presentation            | 3  |
| DBA/<br>ENTT 298C | Advanced Broadcast Internships       | 3  |
| DBA 298B          | Intermediate Broadcast Internship    | 3  |
| DBA 298A          | Beginning Broadcast Internship       | 3  |
| DBA 230           | Digital Audio with Pro Tools         | 3  |
| DBA/ENTT 130      | Radio Production                     | 3  |
| DBA/ENTT 103      | Introduction to Audio-Visual Systems | 3  |
| TA 192D           | Technical Theatre Practicum IV       | 1  |
| TA 192C           | Technical Theatre Practicum III      | 1  |
| TA 192B           | Technical Theatre Practicum II       | I  |
| TA/ENTT 171       | Advanced Lighting Lab                | 2  |

Entertainment Technology Certificate of Achievement also listed in Digital Broadcast Arts and in Theatre Arts.

#### **COURSE OFFERINGS**

Individual courses are not repeatable. State Regulations (Title 5, Sections 55040-55041) also limit the number of times a student may take courses with related content and similar primary educational activities. Therefore, some combinations of course work in Entertainment Technology have limitations on the number of times a student may enroll. Specific information about enrollment limitations for Entertainment Technology classes is available at

http://www.palomar.edu/schedule/restrictions.htm

# ENTT 100 Introduction to Entertainment Technology (I)

I hour lecture

Transfer acceptability: CSU

An introduction to the live entertainment technology industry, including: working methods, processes, equipment and facilities for theatre, opera, dance, concert productions, theme parks, themed retail, cruise ship venues, and corporate special events. Related current events and career opportunities will be discussed. Attendance at several of the type of events listed above is required.

# ENTT 103 Introduction to Audio-Visual Systems (3)

1 1/2 hours lecture - 41/2 hours laboratory

Note: Cross listed as DBA 103; may not be taken for Pass/No Pass grading

Transfer acceptability: CSU

Provides a theoretical and practical foundation in temporary and permanent video and audio systems technology for entertainment applications such as theatre, corporate events, hotel/ballroom A/V work, theme parks, museums and other related applications.

# ENTT 105 Introduction to Technical Theatre (3)

2 hours lecture - 4 hours laboratory

Note: Cross listed as TA 105

Transfer acceptability: CSU; UC

A practical introduction to the theories and applications of construction techniques, language, principles, safety, and tools used in the creation of theatrical scenery and properties. The language, tools, and principles of other technical theatre crafts, such as lighting, costuming, make-up, sound design, and stage management will also be presented.

# ENTT 106A Basic Costume I: Technology (3)

2 hours lecture -3 hours laboratory

Note: Cross listed as FASH 106A and TA 106A

Transfer acceptability: CSU; UC

C-ID THTR 174

0.5

2

A foundational course providing a basic introduction to practices, theories, techniques and procedures of costume technology for theatre, film and television. Focus will be on the structure of a working costume shop, basic hand and machine sewing techniques, textile identification, basic garment fitting, simple pattern modification, and production wardrobe crew procedures. Practical training in college productions is incorporated during the course of study.

TA III

TA/ENTT/

MUS 114 TA/ENTT 170

### ENTT 106B Basic Costume II: Design

2 hours lecture - 3 hours laboratory

Note: Cross listed as FASH 106B and TA 106B

Transfer acceptability: CSU; UC

A foundational course providing a basic introduction to practices, theories, techniques and procedures of costume design for theatre, film and television. Through a series of costume projects, students develop design theory, drawing techniques and script analysis abilities. Practical training in college productions is incorporated during the course of study.

### ENTT 107 Lighting for Stage and Television

2 hours lecture - 3 hours laboratory

Prerequisite: A minimum grade of 'C' in ENTT 105/TA 105

Note: Cross listed as TA 107
Transfer acceptability: CSU; UC

C-ID THTR 173

Techniques, theories, and procedures necessary to develop lighting and lighting effects integrated into film, television, and theatre productions. Practical experience in college productions.

# ENTT 108 Stagecraft and Scene Design for Theatre and Television

2 hours lecture - 3 hours laboratory

Prerequisite: A minimum grade of 'C' in ENTT/TA 105

Note: Cross listed as TA 108
Transfer acceptability: CSU; UC

C-ID THTR 172

Technical practices and organization of production for theatre, film, and television. Practice in drafting, designing, and construction of scenery for college productions.

### **ENTT 112** Basic Sound Reinforcement

(3)

2 hours lecture - 3 hours laboratory **Note:** Cross listed as TA 112 and MUS 112

Transfer acceptability: CSU

An introduction to basic sound equipment and reinforcement principles. To understand basic set up, operation, and troubleshooting of live Public Address systems in a concert or theatrical setting.

# ENTT 114 Advanced Sound Reinforcement

(1.5 - 2)

(3)

41/2 - 6 hours laboratory

Prerequisite: A minimum grade of 'C' in TA/ENTT/MUS 112

Note: Cross listed as MUS/TA 114

Transfer acceptability: CSU

Advanced principles of electronic sound, acoustics, equalization and effects processing, recording of live sound in a concert or theatrical setting, equipment management and design techniques.

# ENTT 120 Digital Television Production

11/2 hours lecture - 41/2 hours laboratory

Note: Cross listed as DBA 120; may not be taken for Pass/No Pass grading

Transfer acceptability: CSU

The terminology, practices, and aesthetic considerations of visual and sound productions. Principles of producing, staging, shot composition, directing, blocking, graphics, studio techniques, and lighting for television.

# ENTT 124 Beginning Stage Management (3)

2 hours lecture - 3 hours laboratory

Prerequisite: A minimum grade of 'C' in TA 100

Note: Cross listed as DNCE/TA 124 Transfer acceptability: CSU; UC

Introduces students to the practices and techniques of Stage Management. Students will assist a stage manager on a project during the course of the semester. Regular availability on evenings and weekends is required.

### **ENTT 130** Radio Production

(3)

1½ hours lecture - 4½ hours laboratory

**Note:** Cross listed as DBA 130; may not be taken for Pass/No Pass grading

Transfer acceptability: CSU

Techniques and theories of audio production in the preparation of radio programs. Use of audio mixing and recording equipment, editing and dubbing, microphone techniques and program construction. A program produced by the student will be broadcast on radio station KKSM.

# ENTT 170 Computer Aided Drafting for Theatre

(2)

6 hours laboratory

(3)

(3)

(3)

Prerequisite: A minimum grade of 'C' in TA/ENTT 105

**Note:** Cross listed as TA 170

Transfer acceptability: CSU

An introduction to Computer Aided Drafting (CAD) for theatre. Hands on experience with CAD software to be supplemented with basic mechanical drafting terminology and techniques. An introduction to user specific third party software as related to drafting and designing of scenery and lighting for college productions.

# ENTT 171 Advanced Lighting Lab

(2)

6 hours laboratory

Prerequisite: A minimum grade of 'C' in TA/ENTT 107

Note: Cross listed as TA 171

Transfer acceptability: CSU; UC

Crafting and implementation of the lighting design for performances using the techniques, theories, and procedures necessary to develop lighting and lighting effects. Practical experience in college theatre, dance, and music productions.

# **ENTT 298C Advanced Broadcast Internships**

(3)

9 hours laboratory

Prerequisite: A minimum grade of 'C' in DBA 298B

Note: Cross listed as DBA 298C; may not be taken for Pass/No Pass grading

Transfer acceptability: CSU

Work on advanced television production including individual research, work on advanced college produced programs, or internships at local Network affiliate broadcast stations, radio stations, cable companies, and other professional communications facilities.

# Family and Consumer Sciences (FCS)

Contact the Design and Consumer Education Department for further information.

(760) 744-1150, ext. 2349

Office: P-8A

For transfer information, consult a Palomar College Counselor.

# **Associate in Science Degrees -**

AS Degree requirements are listed in Section 6 (green pages).

• Family and Consumer Sciences - General

# **Certificates of Achievement -**

Certificate of Achievement requirements are listed in Section 6 (green pages).

• Family and Consumer Sciences - General

# **PROGRAM OF STUDY**

# Family and Consumer Sciences-General

For students desiring to improve their skills as home managers or to enter careers in social services or related fields requiring knowledge of family management skills.

Students should be aware that not all Family and Consumer Sciences, Fashion, and Interior Design courses are offered every semester. See Class Schedule or Department Chairperson for additional information.