

FCS 136 Personal Finance (3)
3 hours lecture

Note: Cross listed as BUS 136

Transfer acceptability: CSU

An integrated approach to personal finance that focuses on practical financial decision-making, as well as the physiological, psychological and sociological contexts in which those decisions are made. Topics include money management, taxes, financial services, consumer credit, consumer purchasing strategies, housing, property and automobile insurance, health and disability insurance, life insurance, investment analysis and retirement and estate planning.

FCS 197 Family and Consumer Sciences Workshop (.5-3)

Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.

Transfer acceptability: CSU

Topics in Family and Consumer Sciences. See class schedule for specific topic offered. Course title will designate subject covered.

Fashion (FASH)

Contact the Design and Consumer Education Department for further information.

(760) 744-1150, ext. 2349

Office: P-8A

For transfer information, consult a Palomar College Counselor.

Associate in Science Degree -

AS Degree requirements are listed in Section 6 (green pages).

- Fashion: Buying and Management
- Fashion: Visual Merchandising
- Fashion Design
- Fashion Merchandising

Certificates of Achievement -

Certificate of Achievement requirements are listed in Section 6 (green pages).

- Fashion: Buying and Management
- Fashion: Visual Merchandising
- Fashion Merchandising

PROGRAMS OF STUDY

Fashion: Buying and Management

A program designed to prepare future personnel for employment in a retail management position with an emphasis in fashion retailing.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements

FASH 100	Fashion Industry	3
FASH 110	Textiles	3
FASH 115	Visual Merchandising I	3
FASH 119	Fashion Buying/Management I	3
FASH 120	Fashion Buying/Management II	3
FASH 175	Analysis, Evaluation, and Comparison of Ready-to-Wear	3
FASH 195	Field Studies in Fashion	2
BUS 145/ FASH 125	Retailing/Promotion	3
CSIT 120	Computer Applications	3

TOTAL UNITS 26

Fashion Design

Courses required for employment in the fashion industry; specifically in pattern making, sample work, fashion design, and illustration.

Students should be aware that not all Fashion courses are offered every semester. See Class Schedule or Department Chairperson for additional information.

A.S. DEGREE MAJOR

Program Requirements		Units
FASH 100	Fashion Industry or	3
FASH 105	Fashion Analysis and Clothing Selection	3
FASH 110	Textiles	3
FASH 125/ BUS 145	Retailing/Promotion	3
FASH 126	Fashion Show Presentation	3
FASH 136	Advanced Sewing for Apparel	4
FASH 137	Tailoring or	3
FASH 149	Fine Dressmaking	3
FASH 139	Pattern Making/Fashion Design	3
FASH 141	Advanced Pattern Making/Fashion Design	3
FASH 145	Fashion Illustration and Presentation	3
FASH 146	Computer Aided Design (CAD) for Fashion or	3
FASH 148	Digital Design for Fashion	3
FASH 90	Design Collection	3

TOTAL UNITS 34

Fashion Merchandising

The Fashion Merchandising A.S. degree program provides students with an option for a career or the requisite foundation for transfer to a four-year college or university. Careers might include assistant buyer, assistant department manager, small store owner, visual merchandiser, advertising consultant, fashion coordinator, promotion coordinator, sales associate, or manufacturer's sales representative.

Students should be aware that not all Fashion courses are offered every semester. See Class Schedule or Department Chairperson for additional information.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements		Units
FASH 100	Fashion Industry	3
FASH 105	Fashion Analysis/Clothing Selection	3
FASH 110	Textiles	3
FASH 115	Visual Merchandising I	3
FASH 120	Fashion Buying/Management II	3
FASH 125/ BUS 145	Retailing/Promotion	3
FASH 126	Fashion Show Promotion	3
FASH 130	History of Fashion/Costume	3
FASH 148	Digital Design for Fashion	3
FASH 195	Field Studies in Fashion	2

TOTAL UNITS 29

Recommended Electives: FASH 116, 132, 155; BUS 155

Fashion: Visual Merchandising

To acquaint the student with basic techniques of effective retail store presentations including window and interior displays. Course activities include constructing and installing visual displays using the principles of design and designing store environments, utilizing fixtures, lighting, and other display materials.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements

FASH 100	Fashion Industry	3
FASH 115	Visual Merchandising I	3
FASH 116	Visual Merchandising II	3
FASH 126	Fashion Show Presentation	3
FASH 125/ BUS 145	Retailing/Promotion	3
CE 150	Cooperative Education Internship	2 - 3
ID 130	Light and Color	3
ID 150/ ARCH 150	Computer Aided Drafting for Designers (CADD)	3
ID 141	Commercial Interior Design	3

Electives (Select one course)

FASH 105	Fashion Analysis and Clothing Selection	3
FASH 130	History of Fashion/Costume	3
FASH 135	Introductory Sewing for Apparel	4
FASH 195	Field Studies in Fashion	2

TOTAL UNITS **28 - 31**

COURSE OFFERINGS

Courses numbered under 100 are not intended for transfer credit.

FASH 90 Design Collection (3)
1½ hours lecture - 4½ hours laboratory

Recommended preparation: At least one of the following courses: FASH 135, 136, 139, 145

Lab course for fashion show line designers in any clothing category of women's, men's, teen's, and children's wear.

FASH 93 Specification Packets/Technical Design (3)
1½ hours lecture - 4½ hours laboratory

Spec and record garment measurements. Draw specification flats manually and digitally using Adobe Illustrator.

FASH 100 Fashion Industry (3)
3 hours lecture

Transfer acceptability: CSU

A study of the background and technology of the clothing industry. Includes contemporary problems of production and distribution; emphasis is on career options in the fashion industry.

FASH 105 Fashion Analysis and Clothing Selection (3)
3 hours lecture

Transfer acceptability: CSU

Examines fashion for professional and personal need as it relates to culture, wardrobe planning, and coordination.

FASH 106A Basic Costume I: Technology (3)
2 hours lecture - 3 hours laboratory

Note: Cross listed as TA 106A and ENTT 106A

Transfer acceptability: CSU; UC

C-ID FASH 174

A foundational course providing a basic introduction to practices, theories, techniques and procedures of costume technology for theatre, film and television. Focus will be on the structure of a working costume shop, basic hand and machine sewing techniques, textile identification, basic garment fitting, simple pattern modification, and production wardrobe crew procedures. Practical training in college productions is incorporated during the course of study.

FASH 106B Basic Costume II: Design (3)

2 hours lecture - 3 hours laboratory

Note: Cross listed as ENTT 106B and TA 106B

Transfer acceptability: CSU; UC

A foundational course providing a basic introduction to practices, theories, techniques and procedures of costume design for theatre, film and television. Through a series of costume projects, students develop design theory, drawing techniques and script analysis abilities. Practical training in college productions is incorporated during the course of study.

FASH 109 Elementary Stage Make-Up (3)

2 hours lecture - 4 hours laboratory

Prerequisite: A minimum grade of 'C' in ENTT/TA 105

Note: Cross listed as TA 109

Transfer acceptability: CSU; UC

C-ID FASH 175

Basic theories, techniques, and procedures of make-up production for stage, film, and television. Practical training in college productions.

FASH 110 Textiles (3)

2½ hours lecture - 1½ hours laboratory

Transfer acceptability: CSU

Fibers, yarn, fabric construction, and finishes as related to selection, use, and care of textiles.

FASH 115 Visual Merchandising I (3)

3 hours lecture

Transfer acceptability: CSU

Designed to acquaint the student with basic techniques of effective retail store presentations including window and interior displays. Course activities include constructing and installing visual displays using the principles of design and designing store environments, utilizing fixtures, lighting, and other display materials.

FASH 116 Visual Merchandising II (3)

3 hours lecture

Prerequisite: A minimum grade of 'C' in FASH 115

Transfer acceptability: CSU

Advanced training in visual presentation. Students benefit by practical application and collaboration with industry professionals. Course activities include a leadership role in construction and installing of interior and exterior window displays, store layout, special event coordination, and store planning.

FASH 119 Fashion Buying/Management I (3)

3 hours lecture

Transfer acceptability: CSU

A study of management opportunities within the field of fashion retailing, at both the corporate and store level, with an emphasis on the role of store department management. The role and responsibilities of each management position will be fully explored, including fiscal responsibilities of each and the math skills necessary to accomplish goals. Topics covered include basic management skills, inventory control, labor laws governing the fashion retail industry, recruitment and interviewing, employee relations, including coaching and counseling, math skills pertinent to each position, and merchandise management and control.

FASH 120 Fashion Buying/Management II (3)

3 hours lecture

Transfer acceptability: CSU

Principles of fashion buying utilizing practical applications and case studies. Topics covered include merchandise planning and selection, resource relations, legal trade regulations, pricing, and merchandise management and control.

FASH 125 Retailing/Promotion (3)

3 hours lecture

Note: Cross listed as BUS 145

Transfer acceptability: CSU

Principles and techniques of retailing, promotion, and advertising pertinent to retail policies and procedures. Includes psychological aspect of retailing. Working foundation for those looking forward to employment in this area.

- FASH 126 Fashion Show Presentation (3)**
 3 hour lecture
Transfer acceptability: CSU
 Applied study and practical application of fashion show and special event production and promotional skills. Strategies and techniques studied include organizing, advertising, staging, timing, and coordinating models and their clothing and accessories. Produce the Fashion Merchandising/Fashion Design program's annual fashion show.
- FASH 130 History of Fashion/Costume (3)**
 3 hours lecture
Transfer acceptability: CSU
 Styles of dress from the Paleolithic period to the present as depicted in art forms and other media. Focuses on Western European costume.
- FASH 131 Elementary Stage Costume and Make Up (3)**
 2 hours lecture - 3 hours laboratory
Note: Cross listed as TA 131
Transfer acceptability: CSU
 Basic theories, techniques, and procedures of costume production and make-up application for stage, film, and television. Practical training in college productions.
- FASH 132 Costume and Culture (3)**
 3 hours lecture
Transfer acceptability: CSU; UC
 Patterns of dress and human adornment of three cultures: African, Asian/Pacific Islanders and the Americas. Socio-cultural developments in dress. Clothing images and meaning in a contemporary multicultural American society.
- FASH 135 Introductory Sewing for Apparel (4)**
 2 hours lecture - 6 hours laboratory
Transfer acceptability: CSU
 Produce basic garments in a sample-room setting using introductory sewing techniques.
- FASH 136 Advanced Sewing for Apparel (4)**
 2 hours lecture - 6 hours laboratory
Prerequisite: A minimum grade of 'C' in FASH 135
Transfer acceptability: CSU
 Advanced sewing for apparel emphasizing machine technique and workroom procedures. Preparation will be given for employment in sample making for apparel manufacturing.
- FASH 137 Tailored Apparel Sewing (3)**
 1½ hours lecture - 4½ hours laboratory
Recommended preparation: FASH 136
Transfer acceptability: CSU
 Demonstration of advanced level sewing construction utilizing hand and machine techniques for tailoring. Projects include planning and construction of suits and coats.
- FASH 139 Pattern Making/Fashion Design (3)**
 1½ hours lecture - 4½ hours laboratory
Corequisite: FASH 167
Recommended preparation: FASH 135
Transfer acceptability: CSU
 Pattern making through the flat pattern design method. Attention is given to design analysis and interpretation of design; application of design method in the development, presentation, and construction of original garments.
- FASH 141 Advanced Pattern Making/Fashion Design (3)**
 1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in FASH 139
Corequisite: FASH 167
Recommended preparation: FASH 135
Transfer acceptability: CSU
 Advanced design skills for the fashion industry. Examination of one method of pattern development: draping. Creation of patterns to drape and fit on a dress-maker's form.
- FASH 145 Fashion Illustration and Presentation (3)**
 1½ hours lecture - 4½ hours laboratory
Transfer acceptability: CSU
 Fundamentals in drawing of fashion figures and in illustration of fashion garments. Development of individual skills and style in graphic presentation.
- FASH 146 Computer Aided Design (CAD) for Fashion (3)**
 1½ hours lecture - 4½ hours laboratory
Corequisite: FASH 168
Transfer acceptability: CSU
 An introduction to computer aided pattern making for fashion using CAD technology. Hands-on experience with CAD technology to include the following operations: preparing and editing patterns; storage and retrieval of patterns, production of fashion industry patterns.
- FASH 147 Advanced Computer Aided Design (CAD) for Fashion (3)**
 1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in FASH 146
Corequisite: FASH 168
Transfer acceptability: CSU
 Advanced theory and hands-on operation of CAD systems for fashion pattern making including pattern making blocks, grading, and marker making. Emphasis is placed on productivity and manufacturability for the fashion design industry.
- FASH 148 Digital Design for Fashion (3)**
 1½ hours lecture - 4½ hours laboratory
Transfer acceptability: CSU
 Design and illustrate fashion sketches, storyboards, and patterns using Adobe Illustrator and Adobe Photoshop. Development of individual skills and style in graphic presentations.
- FASH 149 Fine Dressmaking (3)**
 1½ hours lecture - 4½ hours laboratory
Prerequisite: A minimum grade of 'C' in FASH 136
Corequisite: FASH 165
Transfer acceptability: CSU
 A study of techniques used to develop fine dressmaking skills including construction used in high-end ready to wear and couture fashions.
- FASH 155 World of Fashion (2,3)**
 1, 2, or 3 hours lecture - 1½, 2, 3, or 4½ laboratory
Note: Fee charged
Transfer acceptability: CSU
 Extended field studies in textiles, design, manufacturing, forecasting, and retail practices as they apply to the national and international fashion industry. Emphasis upon field observation and examination of the fashion trends as they interrelate with the social, political, psychological, economic, and historical influences to create the fashion ambience. Geographical locations may vary.
- FASH 165 Sewing Laboratory (1)**
 3 hours laboratory
Note: Pass/No Pass grading only
Transfer acceptability: CSU
 Enhancement of sewing skills by supervised practice and active participatory experience in individual study. Content to be determined by the need of the student in agreement and under observation and direction of the instructor.
- FASH 166 Tailoring Laboratory (5)**
 1½ hours laboratory
Transfer acceptability: CSU
 Enhancement of tailoring skills by supervised practice and active participatory experience in individual study. Content to be determined by the need of the student in agreement and under observation and direction of the instructor.

FASH 167 Pattern-Making Laboratory (.5)
1 1/2 hours laboratory
Corequisite: FASH 139 or 141
Transfer acceptability: CSU
 Enhancement of pattern-making skills by supervised practice and active participatory experience in individual study. The specific content to be determined by the need of the student in agreement and under observation and direction of the instructor.

FASH 168 CAD Laboratory (.5)
1 1/2 hours laboratory
Corequisite: FASH 146 or 147
Transfer acceptability: CSU
 Enhancement of CAD (Digital Design for Fashion) skills by supervised practice and active participatory experience in individual study. Specific content to be determined by the need of the student in agreement and under observation and direction of the instructor.

FASH 170 Introduction to Fabric Design/Painting (3)
1 1/2 hours lecture - 4 1/2 hours laboratory
Transfer acceptability: CSU
 Traditional and contemporary methods in the application of fabric dyes and paints using fundamental design principles for textiles and clothing.

FASH 175 Analysis, Evaluation, and Comparison of Ready-to-Wear (3)
3 hours lecture
Transfer acceptability: CSU
 Analysis of the quality of materials, design, and construction in ready-to-wear garments and accessories; comparison of processes involved in manufacturing; concepts of sizing; principles of fit; and aids in buying and selling.

FASH 178 Fashion Career Portfolio (2)
2 hours lecture
Transfer acceptability: CSU
 Creation of a professional portfolio for careers in the fashion industry.

FASH 195 Field Studies in Fashion (2)
1 hour lecture - 3 hours laboratory
Transfer acceptability: CSU
 Fashion industry on site: process of designing, manufacturing, marketing, and merchandising of fashion apparel and related accessories.

FASH 197A Fashion Merchandising Workshop (.5-3)
Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.
Transfer acceptability: CSU
 Covers areas of the fashion merchandising industry which are rapidly changing or require current short term specific training.

FASH 197B Fashion Manufacturing Workshop (.5-3)
Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.
Transfer acceptability: CSU
 Covers areas of the fashion manufacturing industry which are rapidly changing or require current short term specific training.

FASH 197C Fashion Design Workshop (.5-3)
Units awarded in topics courses are dependent upon the number of hours required of the student. Any combination of lecture and/or laboratory may be scheduled by the department. Refer to Class Schedule.
Transfer acceptability: CSU
 Covers areas of the fashion design industry which are rapidly changing or require current short term specific training.

FASH 295 Directed Study in Fashion (1, 2, 3)

3, 6, or 9 hours laboratory
Prerequisite: Approval of project or research by department chairperson/ director
Transfer acceptability: CSU
 Independent study for students who have demonstrated skills and/or proficiencies in Fashion subjects and have the initiative to work independently on projects or research outside the context of regularly scheduled classes. Students will work under the personal supervision of an instructor.

Fire Technology (FIRE)

Contact Public Safety Programs for further information.
 (760) 744-1150, ext. 1704
 Office: PSTC, 182 Santar Place, San Marcos

Associate in Science Degrees -
 AS Degree requirements are listed in Section 6 (green pages).
 • Fire Academy
 • Fire Technology - Emergency Management
 • Fire Technology - General

Certificates of Achievement -
 Certificate of Achievement requirements are listed in Section 6 (green pages).
 • Fire Academy
 • Fire Technology - Emergency Management
 • Fire Technology - General

PROGRAMS OF STUDY

Fire Academy

Training to meet the requirements mandated by the California Office of State Fire Marshal for Certified Fire Fighter I. Covers fire ground procedures, tactics, strategy, safety methods, fire dynamics, equipment usage and deployment, and subject material pertaining to the role of fire fighters within the fire service.

Prepares students for a career in the fire suppression/protection field. The student also receives additional certifications from the California State Fire Marshall's Office.

CERTIFICATE OF ACHIEVEMENT

Program Requirements		
EME 100/HE 104	Emergency Medical Responder	3
EME 106	Emergency Medical Technician (Lecture)	6
EME 106L	Emergency Medical Technician Skills (Laboratory)	1.5
FIRE 151	Fire Fighter I Academy	20
TOTAL UNITS		30.5

Fire Technology - Emergency Management

Prepares student for career in Emergency Management.

A.S. DEGREE MAJOR OR CERTIFICATE OF ACHIEVEMENT

Program Requirements		Units
FIRE 100	Fire Protection Organization	3
FIRE 115	Hazardous Materials I	3
FIRE 120	Building Construction for Fire Protection	3
FIRE 131	Emergency Preparedness	3
FIRE 132	Fundamentals of Emergency Management	3
FIRE 133	Disaster Mitigation	3
Electives (Select 12 units)		
FIRE 51	Fire Academy Preparation	2
FIRE 71	Trench Rescue	0.5
FIRE 72	Swiftwater Rescue	0.5
FIRE 98	Fire Service Skills	0.5 - 5
FIRE 101	Firefighter Safety	3
FIRE 118	Fire Prevention Technology	3