

ART, MEDIA, AND DESIGN

Option in Art and Visual Culture (AVC)

- This worksheet is intended for supplemental use only. The University will use your Academic Requirements Report (ARR) to track your graduation requirements, including those for your major. Please continue to check your Student Center and ARR for accuracy.
- If your ARR requires a correction, please submit an ARR Correction Form at www.csusm.edu/academicadvising.
- Your [Degree Planner](#) (in mycsusm.edu) will display the following requirements in the University's recommended sequence.
- All courses used for the major and preparation for the major must be completed with a grade of C (2.0) or higher.
- All non-articulated courses MUST be reviewed and approved by a faculty advisor.
- Additional elective courses may be required in order to satisfy the University's 120 overall unit requirement.

INTERMEDIATE LANGUAGE PROFICIENCY (0-9 UNITS):

This requirement can be met in one of the following ways:

- Intermediate 200-level (3rd semester) language course with a grade of C or higher or CR.
- CSUSM Language Proficiency Exam demonstrating intermediate-level language proficiency.
- AP Language other than English Examination with a score of 3 or higher.
- IB Higher-Level Language A Literature Exam or Language A Language and Literature Exam with score of 4 or higher.
- CLEP with the following minimum score: French Level II: 59; German Level II: 60; Spanish Level II: 63.
- TOEFL or other CSUSM-approved English language exam as a condition for admission to CSUSM.
- Completion at least 3 full-time years at a high school or university where English was not the principal language of instruction.
- Intermediate-level ASL may fulfill this requirement; see [Catalog](#) for conditions.

✓ Proficiency met via:

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ART, MEDIA, AND DESIGN COURSEWORK (27 UNITS)

Lower-division Studio Requirement (3 units):

Select 1 course from the following:

AMD 101: Drawing I: Pencil to Pixel (formerly VSAR 131) **PC ART 102**

AMD 102: Computer and the Visual Arts (formerly VSAR 102)

✓

Course	Units
	3

Lower-division Theory Requirement (6 units):

Select 1 course from the following:

AMD 120: Introduction to Art, Media, and Design (formerly VSAR 120) **PC ART 100**

AMD 251: Introduction to Digital and Media Art (formerly VSAR 251)

✓

Course	Units
	3

Select 1 course from the following:

AMD 121: Pre-20th Century Art History (formerly VSAR 121)

AMD 122: Survey of World Cinema (formerly VSAR 122) **PC CINE 120**

AMD 123: Introduction to the History of Photography (formerly VSAR 123) **PC ART 125**

✓

Course	Units
	3

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Upper-division Studio Selection (9 units):

Select 3 courses from the following:

- VSAR 311** **AMD 310** (formerly VSAR 310) **AMD 315** (formerly VSAR 315) **AMD 403** (formerly VSAR 404)
AMD 303 (formerly VSAR 301) **AMD 311** (formerly VSAR 303) **AMD 316** (formerly VSAR 331) **AMD 406** (formerly VSAR 406)
AMD 304 **AMD 313** (formerly VSAR 313) **AMD 317** (formerly VSAR 321) **AMD 409** (formerly VSAR 409)
AMD 308 (formerly VSAR 308) **AMD 314** (formerly VSAR 314) **AMD 330** (formerly VSAR 318) **AMD 411** (formerly VSAR 411)

✓	Course	Units
<input type="checkbox"/>		3
<input type="checkbox"/>		3
<input type="checkbox"/>		3

Upper-division Professional Preparation (3 units):

✓	Course	Units
<input type="checkbox"/>	AMD 419: Research to Production (formerly VPA 302)	3

Upper-division Theory Selection (6 units):

Select 2 courses from the following:

- AMD 320** (formerly VSAR 320) **AMD 329** (formerly VSAR 317) **AMD 422** (formerly VSAR 330) **AMD 433** (formerly VSAR 433)
AMD 325 (formerly VSAR 361) **AMD 333** (formerly VSAR 333) **AMD 423** (formerly VSAR 423) **AMD 450** (formerly VSAR 422)
AMD 326 (formerly VSAR 405) **AMD 421** (formerly VSAR 460) **AMD 424** (formerly VSAR 424)

✓	Course	Units
<input type="checkbox"/>		3
<input type="checkbox"/>		3

ART AND VISUAL CULTURE COURSEWORK (24 UNITS)

AVC Studio Requirement (6 units):

✓	Course	Units
<input type="checkbox"/>	AMD 100: Visual Arts Fundamentals (formerly VSAR 130) PC ART 104	3
<input type="checkbox"/>	AMD 103: Introduction to Sculpture (formerly VSAR 110) PC ART 260	3

AVC Studio Selection (9 units):

Select 3 courses from list below or from the “Upper-division Studio Selection” list above. Courses may not double count.

- VSAR 312** **AMD 205** (formerly VSAR 204) **PC ART 220**
AMD 204 (formerly VSAR 316) **AMD 400** (formerly VSAR 350)

✓	Course	Units
<input type="checkbox"/>		3
<input type="checkbox"/>		3
<input type="checkbox"/>		3

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AVC Theory Selection (3 units):

Select 1 course from the following:

AMD 321 (formerly VSAR 307) **AMD 323** (formerly VSAR 323) **AMD 327** (formerly VSAR 327) **AMD 420** (formerly VSAR 420)
AMD 322 (formerly VSAR 322) **AMD 324** (formerly VSAR 326) **AMD 368** (formerly VPA 311)

✓ <input type="checkbox"/>	Course	Units
		3

Upper-division AVC Electives (6 units):

Select a minimum of 6 units from any of the School of Arts disciplines, such as AVC, DAMA, Dance, Music, Theatre.

✓ <input type="checkbox"/>	Course	Units
		3
<input type="checkbox"/>		3

BREADTH REQUIREMENT (3 UNITS):

Select an upper-division Arts or Humanities (CC designated) course outside of the major and in a discipline other than Arts, Media, and Design.

✓ <input type="checkbox"/>	Course	Units
		3